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BOXER Super Punch

OPERATOR'S MANUAL - Handbuch



1. INTRODUCTION

Boxer Standard is a brand new coin – op amusement machine which measures strength of the hit in the punching bag. Boxer Standard is a machine designed for use in amusement parks, fairs, pubs, cinemas, discos, clubs, sea resorts, amusement parks, shopping malls, etc. Boxer machine is a guarantee of fun and competition in one. The entertainment machine has been designed and built with the best components available on the market.

1. WSTEP

Boxer Super Punch ist ein brandneuer Münzautomat, der die Stärke von der Treffer im Boxsack. Boxer Standard ist eine Maschine für den Einsatz in Vergnügungsparks, Messen, Kneipen, Kinos, Discos, Clubs, Seebäder, Vergnügungsparks, Einkaufszentren usw. Boxermaschinen sind eine Garantie für Spaß und Wettbewerb in einem. Das Unterhaltungsgerät wurde mit den besten auf dem Markt erhältlichen Komponenten entwickelt und gebaut.

2. TECHNICAL PARAMETERS

Height:	215 cm
Width:	70 cm
Weight:	130 kg
Depth:	110 cm
Power supply:	220-240 V
Power consumption:	90 W

2. Technische Daten

Höhe	215 cm
Breite	70 cm
Gewicht	130 kg
Tiefe	110 cm
Netzanschluss	220-240 V
Leistungsaufnahme	90 W

ATTENTION!

Please read the operating instructions before using the device for the first time.

Please keep this manual.

The warranty does not cover damage resulting from improper use of the device without prior reading of the instructions.

All metal parts are connected together and the machine must be plugged into the socket with ground terminal AC 230 V 50 Hz. Only this connection makes the game safe and the machine will work properly.

ACHTUNG!

Bitte lesen Sie die Bedienungsanleitung, bevor Sie das Gerät zum ersten Mal benutzen.

Bitte bewahren Sie dieses Handbuch auf.

Die Garantie deckt keine Schäden ab, die durch unsachgemäßen Gebrauch des Geräts ohne vorheriges Lesen der Anleitung entstanden sind.

Alle Metallteile sind miteinander verbunden und die Maschine muss in die Steckdose mit der Erdungsklemme AC 230 V 50 Hz eingesteckt werden. Nur diese Verbindung macht das Spiel sicher und der Computer funktioniert einwandfrei.



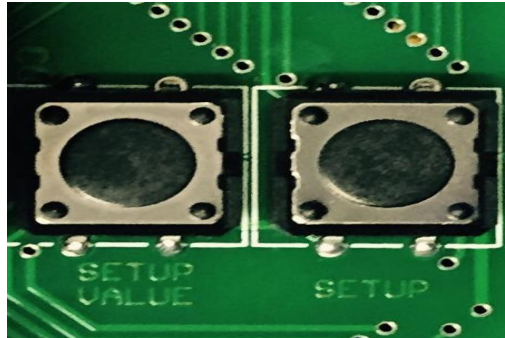
3. PRIMARY SETUP / Grundeinstellung

SETUP entry is possible with zero credit account, or after pressing the SETUP button and pressing the START (with credits) Input to the SETUP-= and confirms the sound of "gong" SETUP - entrance to setup the device, change the channel, to approve changes to the settings.

SETUP VALUE - change the parameters of the option.

SETUP-Eingabe ist mit einem Guthabenkonto von Null möglich oder nach Drücken der SETUP-Taste und Drücken der START-Taste (mit Guthaben) Eingabe in SETUP- = und Bestätigung des Tons von "Gong" SETUP - Eingabe zum Einrichten des Geräts, Kanal wechseln, auf Änderungen an den Einstellungen genehmigen.

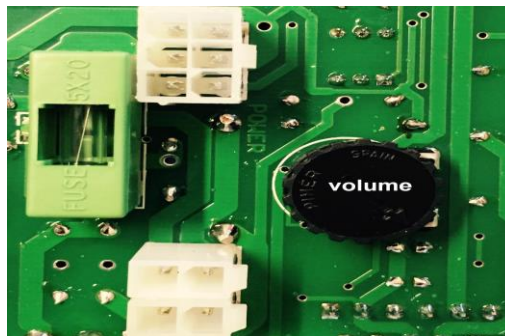
SETUP VALUE - Ändert die Parameter der Option.



Potentiometer VOLUME VOICE – use buttons to set voice volume Potentiometer VOLUME MUSIC – use buttons to set music volume

Potentiometer VOLUME VOICE - Verwenden Sie die Tasten zum Einstellen der Sprachlautstärke.

Potentiometer VOLUME MUSIC - Verwenden Sie die Tasten zum Einstellen der Musikhautstärke



CREDITS SETTINGS – Preis Einstellungen

Example – € (EUR) coins

You want that the machine work with 0,50/1/2 € coins, and 5/10/20 € bills, and counters will count money

1:1

Beispiel € (EUR)

Wir wollen, dass die Maschine mit 0,50 / 1/2-Euro-Münzen und 5/10/20-Euro-Scheinen arbeitet und die Zähler Geld zählen

1: 1

Example / Beispiel:

0,50 € = 0,5 credit

1 € = 1 credit

2 € = 3 credits

5 € = 6 credits

10 € = 12 credits

20 € = 25 credits

Settings / Einstellungen:

For coins / Münzen:

COIN CHN1: 0,50

Credits: 0,50

COIN CHN2: 1

Credits: 1

COIN CHN3: 2

Credits: 3

For bills / Banknoten:

BANK CHN1: 5

Credits: 6

BANK CHN2: 10

Credits: 12

BANK CHN3: 20

Credits: 25

Changes in the value of coins for each channel and the number of loans we make by pressing SETUP / SETUP VALUE

SETUP button to move the next channel. (1-31)

Sie ändern den wert der Münzen auf den einzelnen Kanälen und die Anzahl der Kredite durch drücken der Testen SETUP/SETUP VALUE

Mit der "SETUP" Taste können Sie durch die folgenden Kanäle navigieren (1-31)

FREE PLAY - Option games for free. By using the SETUP / SETUP VALUE choose the type of game on channel 20, select:

0 - option disabled games for free

1 - option enabled games for free

FREE PLAY – Option zum kostenlosen Spielen. Verwenden Sie die "SETUP/SETUP VALUE" Tasten um die Einstellung auf Kanal 20 auszuwählen und ändern Sie folgt:

0 – Die Option kostenlos spielen ist ausgeschaltet

1 – Kostenlos spielen ist aktiviert

Setting the characteristics of the impact force - the channel 14 from 90% to 110%

Schlagkraftkennlinie einstellen– Kanal 14 von 90% bis 110%

Highscore - delete the current record - channel 18 approval clears the record

Highscore – Löschen des aktuellen Rekordes. Durch Bestätigung auf Kanal 18 wird der Rekord rückgesetzt.

Guarantee terms

The manufacturer guarantees efficient operation of the device, in conformity with technical operation data included in manual.

Guarantee period -1 year from the date of sale.

The guarantee will be respected only if the damaged device with guarantee card and description of damage will be delivered (presented) to the service.

The guarantee card is not valid without type of device, serial number, date of sale and legible seal with signature of seller, Any changes, blurs, wipes in guarantee card result in its cancellation.

Guarantee includes free repairs with replacement of damaged parts. The damaged parts replaced on guarantee are the property of the manufacturer

Transport of spare parts is at the Customer's expense.

Guarantee is valid on the following components:

main board (PCB)
display,
mechanism,
control mechanism,
cables,
electromagnet,
damages caused during process of production.

Guarantee does not cover mechanical damages as well as those caused by inappropriate service, inappropriate operation and also disasters, random events.

Guarantee does not cover natural wear of spare parts like: light bulbs, punch ball, bumpers.

The guarantee rights does not include the Customer's right to demand repayment of profits lost because of the damage.

Customer has right to get replacement of the device with new one if after performing of fifth repairs the device remains to be defective

Garantiekarte / GUARANTEE CARD

Gerätename / Name of the device:

Modell, Type / model:

Seriennummer / Serial number of device:

Seriennummer Elektronik/ Serial number of PCB:

Käufername / Name of Buyer:

Rechnungsnummer/ Invoice number:

Verkaufsdatum Date of sale:

Unterschrift Verkäufer

Seller's stamp and signature:

CHANGING THE PARAMETERS OF BOXER STANDARD

In order to chose SETUP, press the lower botton placed on the electronics plate.

<i>The upper button on the electronics plate</i>	<i>- allows to navigate between different options - accepts the changes</i>
<i>The lower button on the electronics plate</i>	<i>- changes the values of Particular options.</i>

1 – 6	<p>Display number 2 – Setting the number of credits for every coin. You can choose a particular value from the following ones: 0, 0.25, 0.5 ,1 ,2 ,3 etc. up to 50 credits. <i>Example: Canal number 1 (program number 1); Credit 0.5, impulse 1 means that you get 1 credit and 2 impulses when you throw in two coins (on the first canal)</i> <i>Example: Canal 3 (program 3), 2 credits, 4 impulses gives you two credits and 4 impulses when you throw in 1 coin (on the third canal)</i></p>	50 -1 1 - 5 2 – 5 Chnnel - Credit
12.	<p>The time of the presentations' repetition Display 1 – change (from 5 to 60 minutes)</p>	10 minut/10 minutes
13.	<p>The strength record Display number 1 – setting the strength record to 550</p>	550
14.	<p>The measurements of strength- you can change the power of punch Display 14 -the change from 90 to 110 %</p>	100%
15.	<p>Electronic counter -counts the number of point from the beginning of the machine's usage.</p>	0
16.	<p>Current electronical counter – the number of gained points from the last reckoning of the machine.</p>	0
17.	<p>Credits for testing – it is the number of credits from the begining of the macione's usage.</p>	0
18.	<p>Basic parametres – setting the basic parametres The duration time of the presentation's repetition -10 minutes Record – 550 The measurements of strength -100% Credits - 0</p>	
19	<p>Language Option for producer</p>	
20.	<p>Option Free play</p>	0

	0 – OFF, 1 - ON	
21.	Options of ticket machine	0
22.	Options of ticket machine	0
26.	Automatic cancellation of record Display number 1 <ul style="list-style-type: none"> • 0- OFF • 1- Standard (the values of programs number 27,28 and 29 are set as standard ones. • 2-Set (sets the machine-the values is set automatically when changing the program nr 27,28,29) 	0
27.	To the program 26 For the program number 26 The value of the gained record after which the play counter is activated. Display 1 -The play counter is activated after reaching a particular value of record.	
28.	For the program number 26 The game counter Display number 1 indicates the number of games after which the record is cancelled.	
29.	For the program number 26 The record value will be set after playing on the machine a particular number of times (number 28) and reaching an appropriate record. Example: Pr:26=1; Pr:27=950; Pr:28=20; Pr:29=600; If you reach the record which is higher than 950 and play afterwards more than 20 times, the record is automatically lowered to the value of 600. When it comes to the option „woman”, it is lowered to the value of 600, which means that it loses 100 points. The cancellation happens during presentation. It is vital that the machine has the presentation activated - program number 12.	

